Giant Toad

Large beast

AC: 11
HP: 39
Speed: 20 ft., swim 40 ft.
CR: 1

STR 15 · DEX 13 · CON 13 · INT 2 · WIS 10 · CHA 3

Bite. Melee Weapon Attack: +4 to hit, reach 5 ft., one target. Hit: 7 (1d10 + 2) piercing damage plus 5 (1d10) poison damage, and the target is grappled (escape DC 13). Until this grapple ends, the target is restrained, and the toad can't bite another target.
Swallow. The toad makes one bite attack against a Medium or smaller target it is grappling. If the attack hits, the target is swallowed, and the grapple ends. The

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