Vampire, Vampire Form

Medium undead

AC: 16
HP: 144
Speed: 30 ft.
CR: 13

STR 18 · DEX 18 · CON 18 · INT 17 · WIS 15 · CHA 18

Multiattack. The vampire makes two attacks, only one of which can be a bite attack.
Unarmed Strike. Melee Weapon Attack: +9 to hit, reach 5 ft., one creature. Hit: 8 (1d8 + 4) bludgeoning damage. Instead of dealing damage, the vampire can grapple the target (escape DC 18).
Bite. Melee Weapon Attack: +9 to hit, reach 5 ft., one willing creature, or a creature that is grappled by the vampire,

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