Werebear, Hybrid Form

Medium humanoid

AC: 11
HP: 135
Speed: 40 ft., climb 30 ft.
CR: 5

STR 19 · DEX 10 · CON 17 · INT 11 · WIS 12 · CHA 12

Multiattack. In bear form, the werebear makes two claw attacks. In humanoid form, it makes two greataxe attacks. In hybrid form, it can attack like a bear or a humanoid.
Bite. Melee Weapon Attack: +7 to hit, reach 5 ft., one target. Hit: 15 (2d10 + 4) piercing damage. If the target is a humanoid, it must succeed on a DC 14 Constitution saving throw or be cursed with werebear lycanthropy.

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