White Dragon Wyrmling

Medium dragon

AC: 16
HP: 32
Speed: 30 ft., burrow 15 ft., fly 60 ft., swim 30 ft.
CR: 2

STR 14 · DEX 10 · CON 14 · INT 5 · WIS 10 · CHA 11

Bite. Melee Weapon Attack: +4 to hit, reach 5 ft., one target. Hit: 7 (1d10 + 2) piercing damage plus 2 (1d4) cold damage. Cold Breath. The dragon exhales an icy blast of hail in a 15-foot cone. Each creature in that area must make a DC 12 Constitution saving throw, taking 22 (5d8) cold damage on a failed save, or half as much damage on a successful one.

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