Ancient Blue Dragon

Gargantuan Dragon, Lawful Evil

AC 22 (natural armor)

Initiative +14

HP 481 (26d20 + 208)

Speed 40 ft., fly 80 ft., swim 20 ft., climb 20 ft., burrow 40 ft., crawl 20 ft.

INIT

	STR	DEX	CON	INT	WIS	CHA
Score	29 (+9)	10 (+0)	27 (+8)	18 (+4)	17 (+3)	25 (+7)
Save	+9	+7	+8	+4	+10	+7

Skills Perception +17, Stealth +7

Immunities Lightning

Senses passive Perception 27, darkvision 120 ft., blindsight 60 ft.

Languages Common, Draconic

CR 23 (50,000 XP)

Traits

Legendary Resistance (4/Day, or 5/Day in Lair). If the dragon fails a saving throw, it can choose to succeed instead.

Actions

Lightning Breath. Dexterity Saving Throw: DC 23, each creature in a 120-foot-long, 10-foot-wide Line. Failure: 88 (16d10) Lightning damage. Success: Half damage.

Multiattack. The dragon makes three Rend attacks. It can replace one attack with a use of Spellcasting to cast Shatter (level 3 version).

Rend. Melee Attack Roll: +16, reach 15 ft.
18 (2d8 + 9) Slashing damage plus 11 (2d10) Lightning damage.

Spellcasting. The dragon casts one of the following spells, requiring no Material components and using Charisma as the spellcasting ability (spell save DC 22): - **At Will:** Detect Magic, Invisibility, Mage Hand, Shatter - **1/Day Each:** Scrying, Sending

Legendary Actions

3 Legendary Actions

Cloaked Flight. The dragon uses Spellcasting to cast Invisibility on itself, and it can fly up to half its Fly Speed. The dragon can't take this action again until the start of its next turn.

Sonic Boom. The dragon uses Spellcasting to cast Shatter (level 3 version). The dragon can't take this action again until the start of its next turn.

Tail Swipe. The dragon makes one Rend attack.