Bulette

Large Monstrosity, Unaligned

AC 17 (natural armor)

Initiative +0

HP 94 (9d10 + 45)

Speed 40 ft., swim 20 ft., climb 20 ft., burrow 40 ft., crawl 20 ft.

INIT

	STR	DEX	CON	INT	WIS	CHA
Score	19 (+4)	11 (+0)	21 (+5)	2 (-4)	10 (+0)	5 (-3)
Save	+4	+0	+5	-4	+0	-3

Skills Perception +6

Senses passive Perception 16, darkvision 60 ft., tremorsense 120 ft.

CR 5 (1,800 XP)

Actions

Bite. Melee Attack Roll: +7, reach 5 ft. 17 (2d12 + 4) Piercing damage.

Deadly Leap. The bulette spends 5 feet of movement to jump to a space within 15 feet that contains one or more Large or smaller creatures. Dexterity Saving Throw: DC 15, each creature in the bulette's destination space. Failure: 19 (3d12) Bludgeoning damage, and the target has the Prone condition. Success: Half damage, and the target is pushed 5 feet straight away from the bulette.

Multiattack. The bulette makes two Bite attacks.

Bonus Actions

Leap. The bulette jumps up to 30 feet by spending 10 feet of movement.