Giant Boar

Large beast

AC: 13
HP: 42
Speed: 40 ft., swim 20 ft., climb 20 ft., crawl 20 ft.
CR: 2

STR 17 · DEX 10 · CON 16 · INT 2 · WIS 7 · CHA 5

Gore. Melee Attack Roll: +5, reach 5 ft. 10 (2d6 + 3) Piercing damage. If the target is a Large or smaller creature and the boar moved 20+ feet straight toward it immediately before the hit, the target takes an extra 7 (2d6) Piercing damage and has the Prone condition.

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