Mage

Small humanoid

AC: 15
HP: 81
Speed: 30 ft., swim 15 ft., climb 15 ft., crawl 15 ft.
CR: 6

STR 9 · DEX 14 · CON 11 · INT 17 · WIS 12 · CHA 11

Arcane Burst. Melee or Ranged Attack Roll: +6, reach 5 ft. or range 120 ft. 16 (3d8 + 3) Force damage.
Multiattack. The mage makes three Arcane Burst attacks.
Spellcasting. The mage casts one of the following spells, using Intelligence as the spellcasting ability (spell save DC 14):

- **At Will:** Detect Magic, Light, Mage

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