Mimic

Medium monstrosity

AC: 12
HP: 58
Speed: 20 ft., swim 10 ft., climb 10 ft., crawl 10 ft.
CR: 2

STR 17 · DEX 12 · CON 15 · INT 5 · WIS 13 · CHA 8

Bite. Melee Attack Roll: +5 (with Advantage if the target is Grappled by the mimic), reach 5 ft. 7 (1d8 + 3) Piercing damage—or 12 (2d8 + 3) Piercing damage if the target is Grappled by the mimic—plus 4 (1d8) Acid damage.
Pseudopod. Melee Attack Roll: +5, reach 5 ft. 7 (1d8 + 3) Bludgeoning damage plus 4 (1d8) Acid damage. If the target is a Large or smaller creature, it has the Grappled

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